SWEET TRANSIT FAQS

WHAT IS SWEET TRANSIT?

Sweet Transit is a unique city builder where the railway is king, and trains are the sole means of transportation. Quaint villages will expand to bustling cities, farms to industrious factories, and steam-powered rail to combustious diesel… and beyond in this interconnected, train-driven world.

HOW LONG WILL EARLY ACCESS BE?

The full release is currently scheduled for mid-2023. Sweet Transit will stay in early access until it is good enough to be released fully.

WILL THE PRICE INCREASE WHEN THE GAME HITS FULL LAUNCH?

Depending on the scope, additions and final length of Early Access, the price may be subject to change at Full Launch

WHAT GAME MODES ARE AVAILABLE?

Currently we have what we call the 'Base Game Mode' which gives you the core Sweet Transit experience, in the future we are potentially planning to add more narrative experiences and sandbox modes.

I'M NEW TO SWEET TRANSIT, IS THERE ANY HELP AVAILABLE?

Please check out our Back on Track video series as well as our Beginner's Guide to give you some initial help. The Paris Map when selecting New Game will present you with a partially built map to help you build off solid foundations. If you're still having trouble, please join our Discord and start a discussion there; https://discord.gg/DB9MFvH4fV

HOW LONG IS SWEET TRANSIT?

Being a strategy game, people can spend up to hundreds of hours creating and optimising their own world. We believe the initial release of Early Access will easily occupy people for at least 30~+ hours as a minimum.

WHO IS THE DEVELOPER?

Sweet Transit is created by Ernestas Norvaišas, a solo developer working hard to realise his vision of a train-centric city-builder in tandem with a strong community. Ernestas previously worked as a 3D Artist for Factorio.

WHERE CAN I FIND MORE INFORMATION ABOUT SWEET TRANSIT?

For more information on Sweet Transit, please check out the Discord; https://discord.gg/DB9MFvH4fV and the official website; https://www.sweettransitgame.com/

IS THERE MULTIPLAYER?

There is no Multiplayer in Sweet Transit and there are currently no plans to add Multiplayer at this moment in time.

IS THERE MAC/LINUX SUPPORT?

In time, we hope to provide more platform support for Sweet Transit, our initial release is only supported on Windows PC.

WHAT ARE THE MINIMUM SYSTEM REQUIREMENTS?

- Requires a 64-bit processor and operating system
- OS: Windows 10 64 Bit
- Processor: Intel Core i3-540, 3.07 GHz or AMD FX-4350, 4.2 GHz
- Memory: 6 GB RAM
- Graphics: NVIDIA GeForce 8800 GT, 512 MB or AMD Radeon HD 6670, 1 GB
- DirectX: Version 11
- Storage: 2 GB available space
- Additional Notes: Low 720p @ 60 FPS+

WHAT ARE THE RECOMMENDED SYSTEM REQUIREMENTS?

- Requires a 64-bit processor and operating system
- OS: Windows 10 64 Bit
- Processor: Intel Core i5-3470, 3.2 GHz or AMD Ryzen 3 1200, 3.1 GHz
- Memory: 8 GB RAM
- Graphics: NVIDIA GeForce GTX 660, 2 GB or AMD Radeon HD 7850, 2 GB
- DirectX: Version 11
- Storage: 2 GB available space
- Additional Notes: High 1080p @ 60 FPS+

CAN I PLAY SWEET TRANSIT WITH A GAMEPAD/CONTROLLER?

Currently there are no plans for gamepad or controller support for Sweet Transit.

WHAT LANGUAGES ARE SUPPORTED IN SWEET TRANSIT?

Currently, Sweet Transit supports; English, French, Italian, German, Spanish – Spain, Russian, Simplified Chinese, Traditional Chinese, Japanese, and Korean. More languages may be added in the future.

HOW CAN I CHANGE THE LANGUAGE?

Navigate to the settings menu (third from the bottom on the main menu) and open the Language dropdown menu (first option, top-left) - here you will be able to select from any of the languages above.

IS THERE MOD-SUPPORT?

Yes, Sweet Transit has full modding support from day-one. You can access our Steam Workshop here: https://steamcommunity.com/app/1612770/workshop/

CAN I PLAY THE GAME ON NVIDIA GEFORCE NOW?

Yes, the game is fully supported on NVIDIA GEFORCE NOW.

DOES SWEET TRANSIT SUPPORT STEAM CLOUD SAVING?

Yes, Sweet Transit fully supports Steam Cloud Saving.

WHERE ARE SAVE FILES SAVED?

Sweet Transit save files are located in: %appdata%\Sweet Transit\Saved Games

HOW CAN I REPORT BUGS/FEEDBACK?

You can report Bugs/Feedback right here on the Steam forums or alternatively, please join our Discord and do so there in the relevant channels: https://discord.gg/DB9MFvH4fV

WHERE CAN I FIND THE KNOWN ISSUES LIST?

Please find our Known Issues List on the Steam forums on our Discord as follows, in the relevant channels; https://discord.gg/DB9MFvH4fV